

Gaming proceeds may be used for bursaries or scholarships for post-secondary study at universities, public colleges, or technical institutes. Charitable Gaming Policies Handbook 5.4.

A licensed group may choose to donate gaming proceeds directly to a post-secondary institution for its existing scholarship programs (see Donations Guidelines) or set up its own scholarship program, with AGLC approval, by submitting a Request to Amend Use of Gaming Proceeds form that includes the following information:

- The scholarship eligibility criteria
- The composition of the decision-making body responsible for reviewing the applicants
- The number of applicants to be awarded in a given year
- The value of the bursaries or scholarships being awarded

Payment of the bursary or scholarship is made directly to the post-secondary educational institute on behalf of the recipient. Groups may only make cheque payments directly to the recipient if the applicant has met the eligible criteria as outlined and provides proof of enrollment into the post-secondary educational institute (i.e. tuition receipt). Post-secondary enrollment is not restricted by location.

The bursaries or scholarships must be made available to all qualified individuals and cannot be restricted to family members of the licensed group and/or the family members of the board of selection.

A group may set up a bursary or scholarship trust fund in its name and have it administered by a post-secondary educational institute as a third party, or may choose to administer the trust fund program itself.

Gaming proceeds deposited to AGLC approved trust funds, administered by the licensed group, may be invested in short term deposit certificates (i.e. GICs), with the interest earned then becoming part of the gaming proceeds. The group must provide AGLC in its gaming financial report the serial number, value, interest rate, interest paid, and the term of all approved short-term deposit certificates.

All use of gaming proceeds forms and guidelines are available at aglc.ca.